WCSA Softball Rules 10U

WCSA softball is not currently affiliated with any organization (i.e. Little League, ASA, etc.). However, ASA rules will serve as the primary set of rules for WCSA softball except as modified herein. If no modification to the applicable rule is incorporated, the ASA rules will prevail.

- 1. Max Roster Size: 13 Maximum
- **2. Age Verification:** All players on a team must be registered within the age boundaries of the division they are play for as of January 1 of that year.
- 3. Season Format: Per Schedule
 - a. Teams may interleague and travel to other parks.
- **4. Pitching Distance:** Plate @ 35 feet
- 5. Softball Size: 11-inch softball ASA approved .47 core ball
- **6.** Coaching Staff: 1 manager and 3 adults (coaches/team mom) allowed regardless of number of players. One must stay in the dugout at all times. The manager is responsible for the actions of their assistant coaches and team mom.
- 7. Mandatory Play: Minimum of 1 at bat and 6 defensive outs. You may play with 9 players on the field. 6 infielders and 3 outfielders. Outfielders must start each play on the outfield grass. With a minimum of 8 players on the field.
- 8. Time limits: Games 5 innings or 1 hour, 15 minutes, finishing the inning.
 - ***Games will be required to play a minimum of 4 innings for regulation game or time limit takes effect***
- 9. Pitching:
 - a. No restriction on innings
 - **b.** A pitcher remaining in the game, but moving to a different position, can return as a pitcher any time in the remainder of the game, but only once in the same inning as she was removed.

10. Batter:

- **a.** Batter must have a face guard on the helmet.
- **b.** Bunting allowed.
- **c.** No slap bunting, slap hitting, or slash hitting (show bunt and swing away).
- d. Batter may run on dropped 3rd strike.

11. Runner:

- **a.** If a runner has reached or passed the halfway point before time has been called the runner will be awarded the next base, if not they will return to the previous base.
- **b.** A runner must maintain contact with the base until the pitcher has released the ball. A runner may steal the next base after the pitch has been released. If contact is not maintained a warning will be issued. A second offense will result in the runner being called out. One warning per team per game.
- 12. Run Limit: 5 run limit per ½ inning.
- 13. Mercy Rule: 10 run's after 4 innings.

14. Safety Equipment:

- a. Pitchers must wear a fielder's mask or batting helmet with face guards.
- b. Catchers must have full helmet with throat protection or hockey helmets are allowed, chest protector and catcher's shin guards.
- c. Infielders are required to wear fielders masks.
- **15. Batting Order:** Bat only those playing defensive positions.

16. Conferences:

- a. <u>Defensive:</u> Two in an inning, Pitchers are allowed three in a game; the pitcher must be removed from the circle on the forth visit. Each pitcher has her own "count" of visits, which resumes if pitcher returns to circle.
 - b. Offensive: Two per inning. Courtesy runner not charged.
- 17. Players Reentered: Any player who has been removed for a substitute may re-enter the game.
 - a. Defensive: Two in an inning.
 - b. Offensive: Two per inning. Courtesy runner not charged.
- **18. Base Stealing:** Runner may leave when the ball leaves the pitcher's hand. Home plate is open (you may steal).
- **19. Overthrows:** Bases are not limited on overthrows.
- **20. Sliding:** A player must slide at home plate, feet first, if a play is being made. This is umpires judgement call.
- 21. On Deck Batters: ALLOWED
- **22. Infield Fly Rule:** In effect.
- **23. Courtesy Runner:** A courtesy runner can be used with two (2) outs for the catcher. The courtesy runner must the last player that was out or the last completed batter.
- **24. Replacement Players:** If a replacement player (pool) is needed they must play the outfield and be last at bat. Pool players cannot play in consecutive games for the same team. Maximum of two pool players per game.
- **25. Throwing the bat:** A player who throws a bat will receive a personal warning the first time by the umpire. The player will be called out if the player throws the bat again. This is Umpire's judgement call.
- **26. Bat Rule:** Bat must be marked Official Softball Fast Pitch by the manufacture and not be more than 2 ¼" diameter. The bat must bear an ASA certified stamp.
- **27. Cleats:** NO metal cleats
- 28. Jewelry: All players are prohibited from wearing jewelry during the play of the game.
- **29. Disruptive Behavior:** WCSA will not tolerate any fighting or disruptive behavior by anyone (players, parents, managers, and fans) during and WCSA sponsored activity at ANY playing field. THIS RULE WILL BE STRICKTLY ENFORCED AND VIOLATORS WILL BE REMOVED FROM THE PROMISES. Any violator not leaving voluntarily will be escorted away b local enforcement authorities and banned from all future involvement in WCSA activities.

30. Team Responsibility's:

i. Home Team is responsible for furnishing the game ball, official scorekeeper, returning the official book to the equipment room, prepping and marking the field before the game and cleaning the dugout/stand after the game.

- **ii. Visiting team** is responsible for operating the scoreboard, returning the control box back to the equipment room, raking the field after the game and cleaning the dugout/stand after the game.
- **iii. Managers** are to ensure that this gets done. First violation will be a warning. Second will be a one game suspension for the manager.
- **31. Weather delays:** In the event of inclement weather, or delays beyond our control, cancellations will be posted on social media (Facebook etc.). All attempts will be made to rescheduled games if season permits